**Software Implementation and Testing Document**

**For**

**Group 2**

Version 1.0

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# Programming Languages (5 points)

We are using swift and swiftUI as the programming languages for our project. These languages were chosen because they are the most compatible with iOS development and have integration with XCode allowing us to simulate our app within the XCode IDE*.*

# Platforms, APIs, Databases, and other technologies used (5 points)

We are not currently using any APIs in our system, but we plan on integrating the Firebase API to authenticate and store user information. We wrote our source code using XCode and used iOS Simulator to test our app.